

1966
SOUTH DAKOTA
STATE
OPEN
SWISS, 3-4

1ST

40 % OF ENTRY + TROPHY

2ND

20 % OF ENTRY

3RD

15 % OF ENTRY

4TH \$8 - 1 YEAR'S SUBSCRIPTION TO SHAKMATY-IN-ENGLISH

A TROPHY WILL BE GIVEN TO THE HIGHEST STATE FINISHER.

CLASS A TROPHY CLASS B TROPHY CLASS C-D(unrated) TROPHY
The 1966 SOUTH DAKOTA STATE OPEN CHESS TOURNAMENT will be held in Sioux Falls, S.D., on the weekend of Sept. 3-4 at the "Hospitality Room" of the Home Federal Savings & Loan, 225 South Main. The five round Swiss Tournament will have the following entry fees: USCF membership + \$2 SDCA dues (if not a member) + \$6.00. TIME ADMIT: 40/2hrs.
TIE-BREAK: 1st = SOLKOF 2nd = MELIAN 3rd = SONNEN-BERGER 4th = AEDOC
Address all inquiries to Ron Lien, 2324 Wayland Court, Sioux Falls, S.D.
REGISTRATION BEGINS AT 8:30 A.M. PLAY BEGINS PROMPT AT 9:00 A.M.

MAY-JUNE 1966

SOUTH DAKOTA CHESS BULLETIN

In this issue:

- 1-More games from the 2nd Annual S.F. Open.
- 2-Mono-Chess
- 3-Annotated games by Ron Lien from U.S. Junior.
- 4-Problems and other information of interest.

NEWS:

*Ron Lien places 8th in U.S. Junior from a field of 34.
*1966 SOUTH DAKOTA STATE OPEN CHESS TOURNAMENT set for September 3-4 in Sioux Falls.

ALDEN WINS UNITED STATES JUNIOR 7-2

Charles Alden of Minneapolis led the field of 34 players in the six-day, nine round event. There were only one master, two experts, three Class A players, and nine Class B players. The final scores of the top finishers were as follows: 1st CHARLES ALDEN 7-2 : 2nd SAVINO 6½-2½ : 3rd GREGORY 6½-2½ : 4th NOWAK 6-3 : 5th DAVIES 6-3 : 6th WACHTEL(USCF 2220) 6-3 : 7th FLETCHER 6-3 : 8th LIEN 5½-3½. Bob Wachtel, the only master at the tournament, lost to a class B player and drew with an unrated player! See games from the tournament on pages 2-.

THE 1966 SOUTH DAKOTA STATE OPEN CHESS TOURNAMENT

This year's state tournament will be held in Sioux Falls, South Dakota, on the weekend of September 3-4 at the "Hospitality Room" of the Home Federal Savings & Loan which is located at 225 South Main. The five-round swiss tournament will have the following prizes: 1st Trophy + 40% of entry; 2nd 20% of entry; 3rd 15% of entry; 4th \$8, 1 year subscription to South Dakota Chess in English. A trophy will also be given to the highest state finisher. There will be the following class trophies: Class A, Class B, and Class C-D. Entry Fee: USCF membership + \$2 SDCA dues (if not a member) + \$6.00. Address all inquiries to Ron Lien, 2324 Wayland Court, Sioux Falls, South Dakota 57105.

ANSWERS TO LAST ISSUE'S PROBLEMS

- (9) Key: P-B7+ if K-N2; 2Q-B4!, (a) K-R3; 3N-K6+!, PxQ; 4B-N7MATE. (b) B-B4; 3 N-K6+, BxN (if K-R; 4BxP+, NxR; 5QxNMATE); 4Q-B6+, K-R3; 5B-B+, Q-N4; 6 QxQ+, K-R3; 7Q-B6MATE OR if K-R; 2Q-B4 followed by BxP+ and QxN MATE. CR if RxP; 2NcR wins a rook, but there is no mate.
- (10) Key: R-Q8+ if BxR; 2R-R8MATE if QcR; 2B-B7MATE This problem was incorrectly diagramed. The Rook on N7 should be on KR8.
- (11) Key: Q-N6+ if PxQ; 2RcR+, K-B2; 3K-N2+; N-B5+; 4RcNMATE or If K-B; 2K-N2+, N-B5+; 3RcN+, K-N; 4Q-B7MATE.

BELOW ARE ALL OF THE LETTERS AND PROBLEMS SENT IN THIS YEAR!

U.S. JUNIOR

FAGERSTORM vs. LIEN

ROTERGUARD vs. LIEN

LIEN vs. SAVINO

SAMSAL vs. LIEN

R	N	B	Q	K	B	N	R
P	P	P	P	P	P	P	P
*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*
P	P	P	P	P	P	P	P
R	N	B	Q	K	B	N	R

LIEN vs. STEARNS

BEEBE vs. LIEN

LIEN vs. MARCY

LIEN vs. MILLER

E*X*C*L.U.S.I*V*E

EIGHT OF MY GAMES FROM THE UNITED STATES JUNIOR CHESS TOURNAMENT BY ROY LIEN

Following are eight of my nine games from the U.S. Junior, which was held in Minneapolis during July 10-15. Although these games are not the best I have ev-er played, they should be entertaining as well as instructive!

GAME . ONE

WHITE: FAGERSTORM (1428)
BLACK: LIEN (1631)

This is an active move, attacking the center, but now the White KR is off the semi-open file after Pxp.

11 . . . R-N

Freeing the Queen.

12 P-P Pxp

13 N-B3 . . .

The threats are Nxp winning a pawn or N-N followed by Rxp. Since N-B3 or N-Q2 comp my position, I "sacrifice" (BOWDER) the pawn.

13 . . . R-Q?!

14 Nxp . . .

Gobble, gobble.

14 . . . Q-B4

15 NxB . . .

If N-B3? then N-N4; 16 R-N, BxB; 17 PxB, Rxp wins the pawn back with a good position.

15 . . . Q-N ??

The text is bad in that it misses the many interesting complications after 15 N-B3. For example: (a) 16 R-N, BxB; 17 PxB, Rxp wins the Queen!

(b) 16 R-N, BxB; 17 PxB, Rxp wins the Queen! 18 RxB, Q-B4; 19 K-R, Q-N threatening the K & Q fork or N-E7+; K-N, N-B3 with a mate or a Queen trade and the win of two pawns. (c) B-Q2 (E1), Q-E7+; 17 R-R, N-QB7; 18 Q-N, R-Q5; 19 R-K3 (to stop Q-N8+ followed by N-B7 mate!) Bxp wins a piece in that RxB is met by N-R threatening mate and the Queen simultaneously.

(d) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (e) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (f) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

(g) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (h) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (i) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

(j) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (k) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (l) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

(m) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (n) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (o) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

(p) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (q) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (r) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

(s) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (t) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (u) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

(v) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (w) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (x) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

(y) 16 B-E4?, P-KN4; 17 P-K3 (Bishop moves transpose into other lines), PxB; 18 P-N Bxp+; 19 K-R (if K-B, N-RP+; 20 K-K2, P-R3+ winning a piece) N-E7+ fork! (z) Q-Q2 (B) N-QB7; 17 R-KB1 (other moves lose an exchange) Q-KR4; 18 P-KR3, R-PxB wins a rook. (aa) R-KE, NxB; 17 RxB, R-N; 18 R-B and White is a piece down!

1 P-QB4 P-Q3

2 N-QB3 N-KB3

3 P-KN3 . . .

In this game white tries to play the English, while black plays a pseudo-Dragon (actually Pirc) defense.

3 . . . N-B3?!

A positional error: The QBP belongs at B4. Better would have been P-B4.

4 B-N2 P-KN3

There is no need to defend against 5 BxN because of PxB followed by B-QN2 taking control of the diagonal!

5 N-KB3 B-N2

6 O-O O-O

7 P-Q3? . . .

The text is too passive. Best is P-Q4!

7 . . . B-N5

A pseudo-pin.

8 B-K3?? . . .

The text kills the White KP!! However if 8 P-K4? there follows N-Q5 and P-K4!

8 . . . P-K4

9 KN-R4 Q-B

Here Q-Q2 might have been good in that it preserves the pawns on BxN.

10 R-K . . .

Moving the rook to a file which can not be opened for many moves.

10 . . . N-Q5

The desired outpost.

11 P-B4 . . .

Games from the UNITED STATES JUNIOR continued:

16 B-E4 N-K3
 17 B-K3 P-N3
 18 Q-R4? P-QR4
 19 P-B5 QxQ1
 Trading queens when I am still one pawn down.
 20 KxQ P-QN4?
 21 N-B3 N-N5
 22 B-E4? . . .
 B-Q2 or B would be better here.
 22 . . . NxB
 23 PxN B-Q5+!
 24 P-K3 . . .
 On K-B there follows NxB mate. On K-R there follows N-E7+; K-N; NxB dis+ winning the exchange.
 24 . . . NxBP
 25 K-R N-E7
 26 QR-B NxB
 27 RxN BxP
 28 R-Q B-Q5
 29 N-Q5 R-Q2
 30 R-Q2 P-QB3
 31 N-B3 BxN
 32 PxB P-QB4
 33 P-Q4 PxB
 34 PxB R-QB
 35 B-R3 P-B4
 36 B-B R-B8
 37 K-N P-R5
 38 K-B2 P-N5
 39 B-N5 R-R2
 40 P-Q5 P-N6
 41 P-QR3? R-B7
 Black eventually won.

I lost the second game to be 1-1 after two rounds.

<u>GAME</u>	<u>THREE</u>
WHITE:	BLACK:
ROTERGUARD	LIEN

"The pinning and penning of the seven"

1 P-Q4 P-KN3
 A "pire"y DRAGON strikes again.
 2 P-K4 B-M2
 3 B-K3 P-Q3
 4 N-KB3 N-KB3
 5 N-B3 O-O
 MCO 10 gives B-N5.
 6 B-K2 N-B3
 QN-Q2 planning P-QB4 was also a possibility.
 7 P-Q5? . . .
 A premature pawn thrust which weakens the square K4.

7 . . . N-N (Best)
 8 O-O P-B3
 Perhaps better would have been the maneuver QN-Q2-K4!
 9 PxB NxBP
 10 P-KR3 B-Q2
 And now the position is like the Dragon variation of the Sicilian with the big exception of White's N-KB3 which should be on QN3. Because of the misplaced N, P-KB4 (an integral move) is not possible!
 11 R-QN? . . .
 A maneuver like P-QR3 & P-QN4 might be attempted at this point.
 11 . . . Q-B ?!
 12 P-R3 R-Q
 The rooks' movements are somewhat hampered by the placement of the Queen.
 13 N-Q4 P-K3
 Not P-K4 which would close in the B.
 14 P-B3? . . .
 P-E4 is obvious best.
 14 . . . R-KR4
 To avoid B-KN5, aiming at K6.
 15 P-B4 . . .
 It sure took him long enough to catch on.
 15 . . . P-N6
 16 R-B2 . . .
 I like R-B3 here.
 16 . . . LxB+
 It would probably have been better to leave the knight where he was for a few moves.
 17 QxBN N-K2
 18 P-B3? . . .
 N-KN3 is good here.
 18 . . . P-QR4
 19 Q-Q3 . . .
 White's only future is in a King-side attack, but he doesn't seem to think so!
 19 . . . P-K4 (Attack!)
 20 PxB? LxBP
 21 N-N3 (Forced) B-R5!
 22 Q-B2 (Forced) Q-B5
 23 B-B (Forced) R-Q2
 And now with only my bishop and the Queen I have pinned and panned seven helpless pieces!! The text is needed to meet RQ2 with QR-Q.
 24 NxBP? . . .
 This move shortens my task. My opponent thought he saw a saving line here.
 24 . . . BxQ
 25 BxQ BxR
 26 N-N6 (Fork) R-Q8+ (Saf!!)
 27 K-R2 QR-Q
 And White soon resigned.

Games from the United States Junior continued:

GAME FOUR

WHITE: LITEN (1631) BLACK: SAVINO (1950)

"Royally invaded!"

1 P-K4 P-QB4
2 N-KB3 P-QR3
Somewhat irregular.
3 P-Q4 PxP
4 NxP N-KB3
5 N-QB3 P-K4
6 N-N3 . . .

Also possible was N-B3 and there follows: B-N5; 7B-QB4, Q-E2; 8Q-Q3, P-QN4; 9B-N3, B-N2; 10B-Q2, BxN; 11BxB, P-Q3=.

6 . . . B-N5
7B-QB-Q2??
Better was either Q-Q3 or B-KN5.

7 . . . P-Q3
8 B-Q3 B-K3
9 O-O QN-Q2
10 N-K2? . . .

The text is weak positionally. Better was P-QR3!

10 . . . BxB
11 NxB? . . .

Again the wrong move. QxB was best. After BxN; 12PxP the doubled pawns are not a great liability in that White can take quick control of the QB file. Also the Queen is in better position for P-KB4.

11 . . . N-B4
And now in order to save the KP the QP will become backward.

12 N-QB3 NxP
13 PxN P-Q4
14 PxP NxP
15 NxN?! . . .

Here N-B3 is more accurate in that it attacks the KP and threatens to enforce P-Q4.

15 . . . QxN
16 Q-B3 O-O
17 QxQ BxQ
18 N-B4! P-B3
19 N-N6 R-Q
20 KR-Q . . .

Here NxP would be better.

20 . . . B-B3
21 R-Q2?! . . .
Better was P-KB3.

21 . . . R-Q5
22 QR-Q KR-Q
23 P-QN3?! . . .

K-B was better, although no line saves losing a pawn.

23 . . . P-K5
24 N-B4 RxP
25 RxB RxR
26 BxB PxB
27 N-N2?? . . .

Perhaps better was P-KB3 and a King approach. This should DRAW.

27 . . . P-Q7
28 P-B3 K-B2
29 K-B2 K-K3
30 K-K2 K-K4
31 BxP K-Q5
32 N-Q3 P-KN4
33 P-QR4? . . .

Weakening the pawns.

33 . . . P-Q4
34 K-N2 B-Q4

And the Black King can force an entry to gobble up the pawns. This game is a good example of how to lose a drawn endgame in one move (e.g. N-N2???). My score was now 2-2 after four rounds.

GAME FIVE

WHITE: SAMSAL (0) BLACK: LITEN (1631)

"A tranquil day for McCloud's Defense"

1 P-QB4 P-KB3
I have already decided on my first eight moves what ever my opponent does.

2 N-QB3 B-N2
3 P-Q4 P-Q3

It looks like Pirc.

4 P-K4 P-K3
5 B-K3 N-K2
6 KN-K2 O-O
7 R-QB P-QN3
8 P-Q5 B-B2
9 P-B4 P-K4

Better is PxP in that the text blocks the KP.

10 N-Q3 P-KB4
11 P-B3 N-Q2
12 N-B2 N-KB3
13 B-Q3 PxP
14 N/3x2 P-B3
15 PxP NxP
16 B-E N-K
17 P-QR3? . . .

Better was Q-Q4.

17 . . . N-K2
18 B-R2 P-Q4

A freeing move.

19 PxP BxP
20 BxB QxB
21 O-O N-KB3

(continued on next page)

SAMSAL vs. LIEN continued:

22 N×N+ B×N
23 Q×Q+ N×Q
24 B-R6 KR-Q
25 N-N4 B-R

And White seeing nothing (?) offered me a DRAW which I readily accepted! Now after five rounds I was 2½-2½. For the last four games of the tournament, see the next issue of the bulletin.

42 P-R5 K-Q2 N-B2 K-B2
43 P-N5 P-K6+ N-K3 K-K3
44 K-B3 K-K2 R×P+ K-Q2
45 B-N6 K-Q2 R-B4 B-K4
46 P-N7 RESIGNS R-B5 K-K3
47 P-E3 P×P
48 P×P R×P
49 R×R B×B
50 K-K2 K-B4
51 P-B4+ K-K5
52 P-B5 DRAWN

GAMES FROM 2nd ANNUAL SIOUX FALLS OPEN (Rounds 4 and 5):

ROUND FOUR

PROEHEL vs SCORZA

R. WALLACE vs HOLMES

1 P-K4	P-QB4	P-Q4	P-Q4
2 N-KB3	P-Q3	N-KB3	P-K3
3 P-Q4	P×P	P-K3	N-KB3
4 N×P	N-KB3	B-Q3	QN-Q2
5 N-QB3	P-QR3	QN-Q2	P-QB4
6 B-K2	P-K4	P-B3	P-B5
7 N-N3	QN-Q2	B-B2	Q-B2
8 B-K3	B-K2	P-K4	P-KN3
9 P-B4	O-O	O-O	P×P
10 O-O	P-QN4	N×P	B-N2
11 P-QR3	B-N2	N×N+	N×N
12 B-B3	N-N3	B-R4+	N-Q2
13 P×P	P×P	P-Q5	O-O
14 Q×Q	B×Q	P×P	P×P
15 N-B5	B-B3	Q-K2	N-N3
16 P-QN3	P-KR3	B-B2	P-K4
17 K-R	QN-Q2	R-K	B-N5
18 QR-Q	B-B2	B-K4	QR-Q
19 N×N	B×N	B-K3	N-Q4
20 B-B5	KR-Q?	QR-Q	N-B3
21 B-K7	B-B3	R×R	R×R
22 B×R	R×B	B-KN5	R-Q2
23 R×R+	B×R	B×N	B×B
24 R-Q	B-K2	B×QNP	Q×B
25 B×QN4	K-B	Q×P+	Q-Q4
26 N-Q5	B×N	Q×B	R-K2
27 P×B	B-Q3	Q-QR4	P-KN4
28 B-K2	N-N3	R-Q1	Q-K3
29 B-K2	N-N3	Q-N3	P-N5
30 R-QB	N-B5	Q×Q+	R×Q
31 B×N	P×B	N-K	R-QN3
32 P-B3	P-B4	P-QN3	P-K5
33 R-B	P-N3	P-QB4	P-QR3
34 P-N4	P-B5	P-QR4	R-N3
35 R-K	P-QR4	R-N	R-Q3
36 R-K4	P×P	K-B?	R-Q7
37 R×P	K-K2	R-B	R-N7
38 R×BP	K-Q2	P-B5	R×P
39 K-B2	K-K2	P-B6	R-N
40 R-B6	P-K5	P-B7	R-B
41 P-R4	P-N4	R-B4	P-KR4

ROUND FIVE

SCORZA

KOHUT

1 P-K4	P-K4	2 N-KB3	N-QB3
3 B-N5	P-QR3	4 B-R4	N-B3
5 O-O	B-K2	6 R-K	P-Q3
7 P-B3	P-QN4	8 B-B3	B-N5
9 P-KR3	B-R4	10 P-QR4	P-N5
11 P-Q3	O-O	12 B-K3	P-Q4
13 QN-Q2	P-Q5	14 P×P	N×Q
15 B×N	P×B	16 Q-B	P-B4
17 B-N3	P-R4	18 B-B4	R-R2
19 N-K5	Q-Q3	20 P-B4	N-Q2
21 QN-B3	K-R	22 B-N5	B×N
23 N×N	B-R5	24 N-B4	Q-B2
25 N-K5	Q-Q3	26 P-KN4	B-N3
27 R-K2	B-N6	28 K-I2	B-R5
29 N-B3	B-K2	30 P-B5	P-R3
31 P×B	P×P	32 Q-K	Q-B5
33 Q-N3	B-N4	34 N×B	Q×N
35 B-B4	P-R4	36 R-KB2	R/2-R
37 QR-KD	R-B3	38 P-K5	P-R5
39 Q-R2	R×R+	40 R×R	Q-K6
41 P-K6	R-K	42 K-R	Q-B8+
43 Q-N	Q-K6	44 Q-KB	K-R2
45 R-B3	Q-Q7	46 Q-B2	Q-Q8+
47 K-N2	Q×RP	48 Q×RP+	Resigns.

Watch for the annotated games: LIENVS. G. WALLACE & PROEHEL vs. R. WALLACE

SORRY NO MONO CHESS THIS ISSUE

+P+R+O+B+L+E+N+

((12)) n - n - r - b -
p - - p - q - k
- p - - r b - B
P - p - - - p -
- P - p - - p Q
- - P - - - p -
- - - - P - P
- - R - - K - N

Whoever moves, mates in seven.
(by Larry Mason of Chicago)
(Reprinted from Ches²)

PLAN NOW TO ATTEND THE 1966 SOUTH DAKOTA STATE TOURNAMENT 2211130